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Logic for Computer Science

12 - Review

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Inductive definitions

Review of material covered in the mid-term

Review

- Introduction
- Propositions
- Sets
- Boolean algebra
- Predicate logic
- Proof strategies
- Functions
- Relations

Come on time

I will provide you with scrap paper.

Be sure to bring a photo ID, Solis login credentials, and a pen.

The exam lasts for 2 hours, which should be plenty of time.

Extra time students will have an extra 20 minutes.

There is also a 'Minder Massaal' room – contact me directly for more information.

- What is logic?
- Why study logic?
- What is an invariant?

- Propositional logic formulas
- Truth tables
- Proofs and properties (commutativity, associativity, de Morgan's laws, etc.)

Possible questions may include:

- Complete this truth table...
- Understand the syntax: draw a syntax tree, distinguish the precedence of operators. . . .
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But a solid understanding of propositional logic is necessary to understand the more complicated proofs in later chapters.

Don't worry about memorizing *all* possible laws about propositional logic. It can be useful to recognise de Morgan's laws, contraposition, etc. – but you won't need to reproduce them on the exam.

- Notions such as sets, elements, singletons, empty set, cardinality, powersets, ...
- Various operations for combining sets, such as unions, complement, intersections, cartesian products, . . .
- Venn diagrams
- The subset relation, $A \subseteq B$ when $\forall x \ (x \in A \Rightarrow x \in B)$
- Equality between sets, A = B if and only if $\forall x \ (x \in A \Leftrightarrow x \in B)$

- Prove that the sets X and Y are equal.
- Draw or interpret a Venn diagram.
- Model some structure as a set similar to the model of the computer screen that we saw in the lectures.

- Boolean algebras & their properties
- Duality
- Circuit diagrams & their relation with boolean algebras
- Binary numbers and adders

- Understand or optimize a given circuit;
- Apply duality;
- Add or convert binary numbers.
- Prove an equality in any boolean algebra;

l understand that proofs of theorems for boolean algebras are not always 'intuitive' – and require certain creative steps.

On the exam, I typically provide enough hints to point you in the right direction: use distributivity and the fact that x + x = x to prove Y.

You will need to know the 10 (or five) laws that form the definition of a boolean algebra.

If you need any auxiliary theorem/result to complete a proof, I will provide you with this in the question.

So there is no need to memorise every result in this chapter.

• Predicates, universal and existential quantifier.

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But also. . .

- Scope, free variables and bound variables
- Modelling natural language statements using predicate logic
- Laws for manipulating formulas in predicate logic

- · Understand a predicate logic formula;
- Formalize some notion from some domain such as a family tree using predicate logic;
- Use the rules for manipulating formulas using predicate logic to prove two formulas equivalent:

 $\neg \forall x \ P(x) \Leftrightarrow \exists x \ \neg P(x)$ $\forall x \ (P(x) \land Q(x)) \Leftrightarrow (\forall x \ P(x)) \land (\forall x \ Q(x))$

Modelling with predicate logic

Given some description in natural language, such as the specification of a Sudoku puzzle, how to I turn this into a formula in predicate logic?

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There is unfortunately no 'recipe' of steps that I can give you that always works.

- Study examples, such as those covered in class or in the book;
- Do you want to make a statement about all things? Then typically start with a universal quantifier;
- Do you want to make a statement about some thing? Then typically start with a existential quantifier;
- If the statement makes some conditions, $\forall n > 3$ the property P(n) holds this is typically translated to logical implication.
- Try to break the statement into smaller pieces;
- Re-use other predicates/formulas you may have already defined (such as using the Sister(x,y) predicate to define Aunt(x,y)).

- Introduction and elimination strategies for logical operators
- · Introduction and elimination strategies for quantifiers
- 'Derived' proof strategies, such as contraposition, that can be justified using these strategies.

- What is the introduction/elimination strategy for X?
- Identify the proof strategies used in this proof;
- Which step in the following proof is wrong?
- Writing proofs using strategies practice with the extra exercises!

Once again, it is undecidable in general how to prove a given formula in predicate logic – there's no recipe I can give you.

For most of the exercises, however, the following approach can help:

- Write down precisely as possible what your assumptions are and what you are trying to prove.
- Try to apply the introduction strategies on the goal you are trying to prove.
- If you're lucky, this is all you need to do; sometimes for example when you need to prove a conjunction this breaks the problem into smaller pieces.
- If you get stuck, look at your assumptions. What elimination strategy can you apply to your assumptions? Does this teach you anything new?
- There's no shame in being stuck some proofs require creativity!

One of the hardest strategies to understand is that of disjunction elimination. **Question**

Prove that for all sets *A* and *B*, $A \cup B = B \cup A$.

Or slightly harder:

Prove that for all sets A and B, $A \cup (B \cap C) \subseteq (A \cup B) \cap (A \cup C)$

• Existential introduction is fairly straightforward: to proven $\exists x \ P(x)$ you get to invent some element *a*, but need to show that P(a).

Example $\exists x \ x - 7 = 0$ (and variations on this theme using quadratic equations in the book).

• Existential elimination is harder: if you know $\exists x P(x)$ how can you use this? You're allowed to assume that there is some arbitary *a* for which P(a) holds...

... but you don't know anything about *a* except that P(a) holds.

A lot of the proof strategies start with 'Assume *x* is arbitrary. . .'

It is left a bit implicit that this *x* has to be a fresh name, that is not used anywhere else in the proof! Similarly, be careful about the *scope* of your assumptions. They should never escape the surrounding 'box'.

Functions

- Definition of a function;
- Graphs of a function;
- Function composition;
- Function properties, such as injections, surjections and bijections;
- Using functions to compare the size of (infinite) sets;
- (6.4 you should know about countable and uncountable sets but no need to study the (proof of) Schröder-Bernstein Theorem)
- (6.5 is not part of the exam on the Knaster-Tarski Theorem)

How can I show that the function $f : A \rightarrow B$ is surjective?

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We need to show:

 $\forall b \in B \quad \exists a \in A \quad f(a) = b$

Prove that for every $b \in B$ there is some $a \in A$ such that f(a) = b. In other words – find an input mapped to every possible element of *B*.

Example: the length mapping Strings to Integers is surjective because for every n, the string consisting of repeating the character 'a' n times has length n.

How can I show that the function $f : A \rightarrow B$ is injective?

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We need to show:

 $\forall a \in A \quad \forall a' \in A \quad f(a) = f(a') \Rightarrow a = a'$

Assume that for some arbitrary a and a', we have that f(a) = f(a'). From this assumption, show that a = a'.

Example: The doubling function on natural numbers is injective – there are no two numbers that get mapped to the same double.

But the $\sin:\mathbb{R}\to[0,1]$ is not injective – it crosses 0 infinitely many times.

- Definition of a relation;
- · Composing, inverting, unions or intersections of relations
- Properties of relations: reflexive, irreflexive, symmetric, antisymmetric, asymmetric, transitive, . . .
- Equivalence relations, equivalence classes and partitions
- (Partial orders and total orders covered in the book, not in the slides and will not be on the exam)

How can I show that the relation *R* is transitive?

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Follow the definition and the corresponding proof strategies:

Assume that *xRy* and *yRz*. Can we prove *xRz*?

Example The subset relation, \subseteq , is transitive.

Modelling Computing Systems Chapter 1-7 with the exception of 6.5

Good luck on your mid-term exam!