Data-analysis and Retrieval Scoring and Ranking

Hans Philippi (partially based on the slides from the Stanford course on IR)

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Scoring and ranking: overview

- Ranked retrieval
- Scoring documents:
 - Today: how well do documents match our query?
 - Later: are some matching documents preferable to others?
- Term frequency and inverse document frequency
- Collection statistics and weighting
- Vector space model

- Thus far, we discussed boolean queries
 - appropriate for expert users
 - appropriate for applications
- Inappropriate for naive users
 - most users are not familiar with logic
 - number of results may be a problem

Scoring and ranking

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- Bag of words model: free text query, no connectives
- Apply ranking and determine top-k
- Positional information and phrase queries can be added

- Query q is a (small) set of terms
- Document d is a (large) set of terms
- We need a scoring function $s: \langle q, d \rangle \rightarrow v$, with $v \in [0,1]$ or $v \in \mathbb{R}^+$
- This score expresses the quality of the match between q and d
- This score enables us to calculate a matching top-k

Observation 1: frequency does matter

	Anthony and	Julius			
	Cleopatra	Caesar	The Tempest	Hamlet	Othello
anthony	157	73	0	0	0
brutus	4	157	0	1	0
caesar	232	227	0	2	1
calpurnia	0	10	0	0	0
cleopatra	57	0	0	0	0
mercy	2	0	3	5	5
worser	2	0	1	1	1

What would be your top-2 for the next queries:

- $q_1 = \text{anthony}$
- q₂ = caesar brutus

- A document can be seen as a term-frequency vector
- The more frequent a query term *t* occurs in document *d*, the higher the score should be
- The term frequency $tf_{t,d}$ should contribute to the score function, but simply using the raw frequency might be overdone

Scoring function: log-frequency weighting

Weighting based on log-frequency

•
$$w_{t,d} = 0$$
, if $tf_{t,d} = 0$
• $w_{t,d} = 1 + log(tf_{t,d})$, if $tf_{t,d} > 0$
 $0 \to 0$
 $1 \to 1$
 $2 \to 1.3$
 $10 \to 2$
 $1000 \to 4$ etc

First proposal for score function:

$$\mathit{score}(q,d) = \sum_{t \in q \cap d} (1 + \mathit{log}(\mathit{tf}_{t,d}))$$

Consider the query q = muziek voor contrafagot

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- number of results for *muziek*: 60 million
- number of results for voor: 860 million
- number of results for *contrafagot*: 55000

Proposal: rare terms (= low number of results) should be given a high weight in the score function

Scoring function: inverse document frequency

- We define *df_t*, the *document frequency* of term *t*, as the number of documents in our collection that contain *t*
- Suppose N is the total number of documents
- We define *idf*_t, the *inverse document frequency* of term t, as

$$idf_t = log(N/df_t)$$

• The *idf* is a measure for the rareness of a term

Inverse document frequency: example

$$idf_t = log(N/df_t)$$

$$N = 1,000,000$$

term	df	idf
calpurnia	1	?
animal	100	
sunday	1000	
fly	10,000	
under	100,000	
the	1,000,000	

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Inverse document frequency: example

$$idf_t = log(N/df_t)$$

$$N = 1,000,000$$

term	df	idf
calpurnia	1	6
animal	100	4
sunday	1000	3
fly	10,000	2
under	100,000	1
the	1,000,000	0

$$weight(t, d) = tf_{t,d}.idf_t$$

- Dot stands for multiplication
- Most common weighting scheme in information retrieval
- Combines frequency of terms in document and rarity of terms

Intermezzo: tf.idf weighting

We have four terms with their document frequencies in the Reuters RCV1 collection (N = 806, 791) and the specific frequencies for three documents

	doc1	doc2	doc3	df _t
car	27	4	24	18,165
auto	3	33	0	6,723
insurance	0	33	29	19,241
best	14	0	17	25,235

Calculate the idf entries first

	doc1	doc2	doc3	idf _t			
car							
auto							
insurance best							
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Intermezzo: tf.idf weighting

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insurance	0	33	29	19,241
best	14	0	17	25,235

Next, calculate the tf-idf entries

	doc1	doc2	doc3	idft
car				1.65
auto				2.08
insurance				1.62
best				1.50

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Intermezzo: tf.idf weighting

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Calculate the tf.idf entries

	doc1	doc2	doc3	idf _t		
car	4.01	2.64	3.93	1.65		
auto	3.07	5.24	0	2.08		
insurance	0	4.08	3.99	1.62		
best	3.22	0	3.35	1.50		

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Scoring function, first step: tf.idf weighting

$$score(q, d) = \sum_{t \in q \cap d} tf_{t, d}.idf_t$$

- What does *idf* do with single term queries?
- What is unsatisfying with respect to this scoring function?

Scoring function, first step: tf.idf weighting

$$score(q, d) = \sum_{t \in q \cap d} tf_{t, d}.idf_t$$

- What does *idf* do with single term queries?
- Answer: nothing
- What is unsatisfying with respect to this scoring function?
- Answer: it favours long documents
- Approach: vector space model

- Generalization of tf-idf scoring
- Each document *d* can be represented by a *D*-dimensional vector, where *D* is the number of all known terms
- In other words: each document d is a point in \mathbb{R}^D
- In an analogous way: each query q is a point in \mathbb{R}^D
- These vectors are generally sparse
- D is very large, several tens of millions for the web
- We have a notion of proximity for vectors from linear algebra: Euclidian distance ...
- .. but we will arrive at a more sophisticated approach to determine the similarity between a query q and a document d

21/34

For the moment, D = 2.



Which document vector is most similar to query vector q?

Similarity of vectors: angle



Which document vector has the smallest angle with query vector q?

Let us consider normalized vectors (length = 1):



Which document vector is the most similar to query vector q?

Suppose we have two vectors:¹

$$\begin{aligned} x^T &= < x_1, x_2, \dots, x_D > \\ y^T &= < y_1, y_2, \dots, y_D > \end{aligned}$$

The inner product of two vectors with dimension D is (algebraically):

$$x \bullet y = \sum_{i=1}^{D} x_i . y_i$$

The inner product of two vectors is (geometrically):

$$x \bullet y = \parallel x \parallel . \parallel y \parallel . \cos(\theta)$$

where θ is the angle between x and y

¹*T* stands for *transposed*: the vector is written as a trow a⇒ (≥) (≥) (2) Hans Philippi Scoring & Ranking 25/34

The Euclidean length (L_2 -norm) of a vector x is

$$\|x\| = \|x\|_2 = \sqrt{\sum_{i=1}^{D} x_i^2}$$

We can rewrite the geometric definition of the inner product:

$$cos(\theta) = \frac{x \bullet y}{\parallel x \parallel . \parallel y \parallel}$$

If x and y are normalized (|| x || = || y || = 1), then

$$cos(\theta) = x \bullet y$$

Similarity of vectors: cosine



- Note that only the interval $[0, \pi/2]$ is relevant for our purposes, because all vectors have non-negative components
- In our context, an inner product can only be zero if the two vectors have a mismatch on all the terms

Suppose we have the following vectors:

 $x^{T} = \langle 1, 2, 2 \rangle$ $y^{T} = \langle 1, 4, 2 \rangle$

- Calculate the inner product of x and y
- Calculate the lenghts of x and y and normalize them
- Calculate the cosine of the angle between x and y

Suppose we have the following vectors:

$$x^{T} = \langle 1, 2, 2 \rangle$$

 $y^{T} = \langle 1, 4, 2 \rangle$

•
$$x \bullet y = 13$$

$$\bullet \parallel x \parallel = 3$$

•
$$\|y\| = \sqrt{21}$$

• Normalized:
$$(x')^T = <1/3, 2/3, 2/3 >$$

•
$$cos(\theta) = 0.9456...$$

Vector space model: variations in weighting schemes

Term f	requency	Document frequency			
n (natural)	$tf_{t,d}$	n (no)	1		
l (logarithm)	$1 + \log(tf_{t,d})$	t (idf)	$\log \frac{N}{df_t}$		
a (augmented)	$0.5 + rac{0.5 imes tf_{t,d}}{\max_t(tf_{t,d})}$	p (prob idf)	$\max\{0, \log \frac{N-df_t}{df_t}\}$		
b (boolean)	$\begin{cases} 1 & \text{if } \text{tf}_{t,d} > 0 \\ 0 & \text{otherwise} \end{cases}$				
L (log ave)	$\frac{1 + \log(tf_{t,d})}{1 + \log(ave_{t \in d}(tf_{t,d}))}$				

Normalization				
n (none)	1			
c (cosine)	$\frac{1}{\sqrt{w_1^2 + w_2^2 + \ldots + w_M^2}}$			
u (pivoted unique)	1/u (Section 6.4.4)			
b (byte size)	$1/CharLength^{\alpha}, \alpha < 1$			

SMART notation: variant coding *aaa.bbb* for document and query

Standard weighting scheme: Inc.Itn Document: logarithmic, no, cosine Query: logarithmic, idf, none Example with weighting scheme Inc.ltc

Document: *car insurance auto insurance* Query: *best car insurance*

Term	Query						Document				Pro d
	tf- raw	tf-wt	df	idf	wt	n'liz e	tf- raw	tf-wt	wt	n'lize	
auto	0	0	5000	2.3	0	0	1	1	1	0.52	0
best	1	1	50000	1.3	1.3	0.34	0	0	0	0	0
car	1	1	10000	2.0	2.0	0.52	1	1	1	0.52	0.27
insurance	1	1	1000	3.0	3.0	0.78	2	1.3	1.3	0.68	0.53

Exercise: what is *N*, the number of docs?

Doc length = $\sqrt{1^2 + 0^2 + 1^2 + 1.3^2} \approx 1.92$

Score = 0+0+0.27+0.53 = 0.8

- We have seen methods to determine which documents *d* in our collection match query *q* best
- But if someone submits a query q = extraterrestrial life, we might prefer pages from SETI, NASA, Wikipedia or *.edu in our top-k ...
- .. above pages from niburu.co

- We have seen methods to determine which documents *d* in our collection match query *q* best
- But if someone submits a query q = extraterrestrial life, we might prefer pages from SETI, NASA, Wikipedia or *.edu in our top-k ...
- .. above pages from niburu.co
- Can we model the *importance* of a site in some way?
- Yes, we can: PageRank!

Manning:

- chapter 6.2 6.4.3
- "-" means: up to and including

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