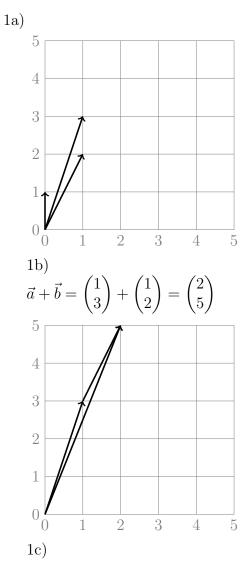
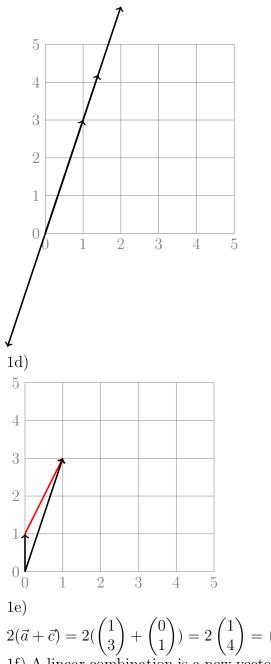
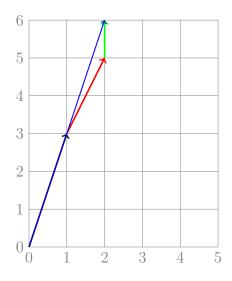
# Exercises

# Exercise 1





 $2(\vec{a} + \vec{c}) = 2(\binom{1}{3} + \binom{0}{1}) = 2\binom{1}{4} = \binom{2}{8}$ 1f) A linear combination is a new vector made from other vectors, we can choose whatever lambdas we want.  $\lambda_1 = \lambda_2 = \lambda_3 = 1$ 



Exercise 2

$$\vec{a} = \begin{pmatrix} 1\\5\\4 \end{pmatrix}, \vec{b} = \begin{pmatrix} 2\\-5\\1 \end{pmatrix}, \vec{c} = \begin{pmatrix} 1\\2\\1 \end{pmatrix}$$

2a

$$\vec{a} + \vec{b} = \begin{pmatrix} 1\\5\\4 \end{pmatrix} + \begin{pmatrix} 2\\-5\\1 \end{pmatrix} = \begin{pmatrix} 3\\0\\5 \end{pmatrix}$$

 $2\mathbf{b}$ 

$$|\vec{a}| = \sqrt{1 + 5^2 + 4^2} = \sqrt{1 + 25 + 16} = \sqrt{42}$$

2c

$$\vec{u} = \frac{1}{\sqrt{42}} \begin{pmatrix} 1\\5\\4 \end{pmatrix}$$

2d

 $\vec{a} \cdot \vec{b} = 1 \cdot 2 + 5 \cdot -5 + 4 \cdot 1 = 2 - 25 + 4 = -19$ 

The cross product can be skipped, but for whoever cares, we are going to use a method that looks like calculating the determinant. With i, j and k being unit vectors along the x, y and z-axis.

$$\begin{bmatrix} i & 1 & 1 \\ j & 5 & 2 \\ k & 4 & 1 \end{bmatrix} \Rightarrow i = 5 \cdot 1 - 4 \cdot 2, j = 4 \cdot 1 - 1 \cdot 1, k = 1 \cdot 2 - 5 \cdot 1$$
  
Cross product: 
$$\begin{pmatrix} -3 \\ 3 \\ -3 \end{pmatrix}$$

Fun fact, the cross product of two vectors a normal vector for both lines.

#### 2f

We create a normalized vector from  $\vec{b}$ , and multiply this by 2.  $|\vec{b}| = \sqrt{4 + 25 + 1} = \sqrt{30} \Rightarrow \vec{p} = \frac{2}{\sqrt{30}} \begin{pmatrix} 2\\ -5\\ 1 \end{pmatrix}$ 

# 2g

A 3 dimensional vector has an infinite amount of normal vectors, in this case we can just choose one.

$$\begin{pmatrix} 2\\-5\\1 \end{pmatrix} \cdot \vec{n} = 0 \Rightarrow 2a - 5b + c = 0, \text{ neem } a = 1, b = 1, c = 3.$$
$$\begin{pmatrix} 1\\1\\3 \end{pmatrix} \text{ is a}$$

normal vector. Note that this equation has a freedom of the second degree, which means that two variables of a, b and c can be freely chosen while the last is calculated.

#### 2h

Remember the funfact given in 2e? We use that here.

$$\vec{b} \times \vec{c} = \begin{pmatrix} -7\\ -1\\ 9 \end{pmatrix}$$

But if you do not want to use the cross-product....

Using the property of the dot-product.  $\begin{pmatrix} 2\\-5\\1 \end{pmatrix} \cdot \vec{n} = 0$  and  $\begin{pmatrix} 1\\2\\1 \end{pmatrix} \cdot \vec{n} = 0$ ,

$$2n_1 - 5n_2 + n_3 = 0 \tag{1}$$

2e

$$n_1 + 2n_2 + n_3 = 0 \tag{2}$$

Thanks to the linear property of these equations we can subtract the second equation twice from the first equation. And we get:

$$-9n_2 - n_3 = 0 \Leftrightarrow n_3 = -9n_2$$

Substitute  $n_3$  in equation 1 and 2.

$$2n_1 - 5n_2 - 9n_2 = 2n_1 - 14n_2 = 0 \tag{3}$$

$$n_1 + 2n_2 - 9n_2 = n_1 - 7n_2 = 0 \tag{4}$$

We can see that  $n_1 = 7n_2$ . Now we choose  $n_2 = -1$ ,  $n_1 = 7n_2 = -7$  and  $n_3 = -9n_2 = 9$ . So our normal vector is  $\begin{pmatrix} -7 \\ -1 \\ 9 \end{pmatrix}$ 

# Exercise 3

The dot product of a vector with itself is the magnitude squared

# Exercise 4

In this exercise we use the property of the dot product:  $\vec{a} \cdot \vec{b} = |\vec{a}| \cdot |\vec{b}| \cdot \cos(\alpha)$ . Due to  $\vec{a}$  and  $\vec{b}$  being unit vectors, their length is 1. The property becomes,  $\vec{a} \cdot \vec{b} = \cos(\alpha)$ 

#### 4a

 $\vec{a} \cdot \vec{b} = \cos(\frac{\pi}{2}) = \cos(\frac{3\pi}{2}) = 0$ , this means that vectors are perpendicular.

#### 4b

We know that the cosine is smaller than 0 when the radius is larger than 90 degrees.

#### **4**c

 $\vec{a} \cdot \vec{b} = \cos(0) = \cos(2\pi) = 1$ , so the angle is 0 degrees.

# Exercise 5

# 5a

It's not 1 or -1, since both vectors can not be parallel. Assuming the vectors are unit vectors.

### 5b

It's 1 because  $\vec{b}$  is a unit vector, since an orthonormal basis is made out set of vectors that are all perpendicular to each other (orthogonal) and where each vector is a unit vector.

#### 5c

$$\vec{b} = \frac{1}{2} \begin{pmatrix} -\sqrt{2} \\ \sqrt{2} \end{pmatrix}$$
, or  $\vec{b} = \frac{1}{2} \begin{pmatrix} \sqrt{2} \\ -\sqrt{2} \end{pmatrix}$ 

5d

$$\vec{b} = \frac{1}{2} \begin{pmatrix} -\sqrt{2} \\ \sqrt{2} \end{pmatrix}$$
$$\lambda_1 \cdot \frac{1}{2} \begin{pmatrix} \sqrt{2} \\ \sqrt{2} \end{pmatrix} + \lambda_2 \cdot \frac{1}{2} \begin{pmatrix} -\sqrt{2} \\ \sqrt{2} \end{pmatrix} = \begin{pmatrix} 1 \\ 2 \end{pmatrix}, \ \lambda_1 = \frac{3}{\sqrt{2}}, \ \lambda_2 = -\frac{1}{\sqrt{2}}$$

# Exercise 6

# 6a

$$f(x) = \frac{2}{5}x + \frac{6}{5}$$

6b

$$f(-3) = 0, f(2) = 2$$

**6**c

$$\frac{2}{5}x - y = -\frac{6}{5} \Leftrightarrow 2x - 5y + 6 = 0$$

6d

$$\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 5 \\ 2 \end{pmatrix} \lambda_1 + \begin{pmatrix} 2 \\ 2 \end{pmatrix}$$
  
2 normals,  $\begin{pmatrix} 2 \\ -5 \end{pmatrix}$  and  $\begin{pmatrix} -2 \\ 5 \end{pmatrix}$ .

#### **6**e

There is no relation, C only moves the line around but does not change direction.

### Exercise 7

This exercise is simply the definition of the dot product; hence left out of the solution.

## Exercise 8

Parametric:  $\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} a \\ b \end{pmatrix} \lambda + \begin{pmatrix} c \\ d \end{pmatrix}$  or more general:  $\vec{P} = \vec{r}\lambda + \vec{r_0}$ Slope-intersect: y = mx + cImplicit: Ax + By + C = 0

#### Exercise 9

We can solve this following how it was done in class. Alternatively, we can do it as follows.

We start by taking a few definitions. First consider a line for which  $b \neq 0$ , i.e., the line is not parallel to the *y*-axis. Then define a small number  $\epsilon > 0$ , and take point P = (x, y) for which ax + by + c = 0. Also, *b* can not be 0.

For the positive half we take a new point  $P_+ = (x, y + \epsilon)$  and show that this is larger than 0.

$$f(x, y + \epsilon) = ax + b(y + \epsilon) + c = ax + by + c + b\epsilon > ax + by + c = 0$$

Therefore, for a point p in the positive half,  $f(x_p, y_p) > 0$ .

We do the same for the point in the negative half, we take point  $P_{-}(x, y - \epsilon)$  and show that this is less than 0.

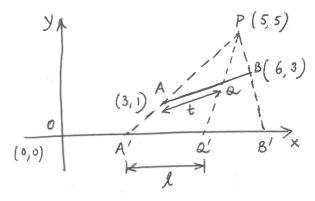
$$f(x, y + \epsilon) = ax + b(y - \epsilon) + c = ax + by + c - b\epsilon < ax + by + c = 0$$

Therefore, for a point  $P_{-}$  in the negative half,  $f(x_p, y_p) < 0$ .

The above method does not work if b = 0. However, note that b = 0 corresponds to the line being parallel to the *y*-axis. In that case on the right of the line f(x, y) > 0 and on the left it is < 0.

In other words, the line f(x, y) = 0 divides the two-dimensional plane in two parts. In one of them f(x, y) > 0, and in the other f(x, y) < 0.

Exercise 10



Note that here we do not use unit vectors for the parametric equations for the lines.

## 10a

Finding A', we create a parametric line from P to A.

$$\binom{5}{5} + \binom{3}{1} - \binom{5}{5} \lambda_1 = \binom{5}{5} + \binom{-2}{-4} \lambda_1 \tag{5}$$

We use equation 5 to find a point A' on the x-axis and we know that  $A' = (x_a, 0)$ .

$$\begin{pmatrix} 5\\5 \end{pmatrix} + \begin{pmatrix} -2\\-4 \end{pmatrix} \lambda_1 = \begin{pmatrix} x_a\\0 \end{pmatrix}$$

We find that  $\lambda_1 = \frac{5}{4}$ , and therefore  $x_a = 5 - 2 \cdot \frac{5}{4} = \frac{5}{2}$ . So  $A' = (\frac{5}{2}, 0)$ Same for B'. The parametric line from P to B.

$$\begin{pmatrix} 5\\5 \end{pmatrix} + \left( \begin{pmatrix} 6\\3 \end{pmatrix} - \begin{pmatrix} 5\\5 \end{pmatrix} \right) \lambda_2 = \begin{pmatrix} 5\\5 \end{pmatrix} + \begin{pmatrix} 1\\-2 \end{pmatrix} \lambda_2$$
 (6)

We use equation 6 to find a point B' on the x-axis and we know that  $B' = (x_b, 0)$ .

$$\begin{pmatrix} 5\\5 \end{pmatrix} + \begin{pmatrix} 1\\-2 \end{pmatrix} \lambda_2 = \begin{pmatrix} x_b\\0 \end{pmatrix}$$

We find that  $\lambda_2 = \frac{2}{5}$ , and therefore  $x_a = 5 + 1 \cdot \frac{2}{5} = \frac{27}{5}$ . So  $B' = (\frac{27}{5}, 0)$ .

#### 10b

Since point Q is depending on t, we need to express point Q as a function of t.

We make a line from A to B.

$$\binom{3}{1} + \left(\binom{6}{3} - \binom{3}{1}\right)\lambda = \binom{3}{1} + \binom{3}{2}\lambda$$

To find point Q we normalize the direction vector in equation so that we can use constant t instead of the  $\lambda$ . Point Q will then be placed at:

$$\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 3 \\ 1 \end{pmatrix} + \frac{1}{\sqrt{13}} \begin{pmatrix} 3 \\ 2 \end{pmatrix} t$$

Now that we found point Q, we need to find point Q' on the x-axis. We do this in the same way as in 10a, we construct the line from P to Q in a parametric form and use that to calculate where point Q' is.

$$\begin{pmatrix} 5\\5 \end{pmatrix} + \left( \begin{pmatrix} 3\\1 \end{pmatrix} + \frac{1}{\sqrt{13}} \begin{pmatrix} 3\\2 \end{pmatrix} t - \begin{pmatrix} 5\\5 \end{pmatrix} \right) \lambda = \begin{pmatrix} 5\\5 \end{pmatrix} + \left( \frac{1}{\sqrt{13}} \begin{pmatrix} 3\\2 \end{pmatrix} t - \begin{pmatrix} 2\\4 \end{pmatrix} \right) \lambda$$
(7)

Since we know that  $Q' = (x_q, 0)$ , we can use equation 7 to solve  $x_q$ .

$$\begin{pmatrix} 5\\5 \end{pmatrix} + \left(\frac{1}{\sqrt{13}} \begin{pmatrix} 3\\2 \end{pmatrix} t - \begin{pmatrix} 2\\4 \end{pmatrix}\right) \lambda = \begin{pmatrix} x_q\\0 \end{pmatrix}$$

We find that  $\lambda = \frac{-5}{\frac{2t}{\sqrt{13}} - 4}$ , and therefore  $x_q = 5 + \left(\frac{3t}{\sqrt{13}} - 2\right) \cdot \left(\frac{-5}{\frac{2t}{\sqrt{13}} - 4}\right)$ .

In conclusion, we can express the length of l as a function of t:

$$l = 5 + \left(\frac{3t}{\sqrt{13}} - 2\right) \cdot \left(\frac{-5}{\frac{2t}{\sqrt{13}} - 4}\right) - \frac{5}{2}$$