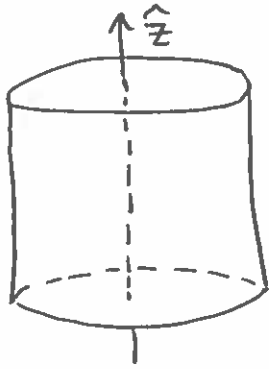


Other co-ordinate systems in 3d

Cylindrical co-ordinate system:



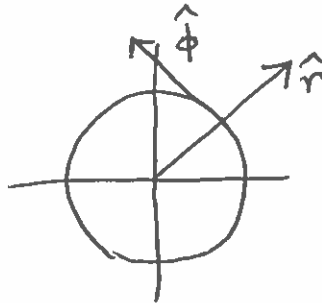
$$r, \phi, z$$

$$x = r \cos \phi$$

$$y = r \sin \phi$$

extension of
circular co-ordinate
system

surface of a cylinder needs
two co-ordinates: ϕ and z



Spherical co-ordinate system:

$$(r, \theta, \phi)$$

$$x = r \sin \theta \cos \phi$$

$$y = r \sin \theta \sin \phi$$

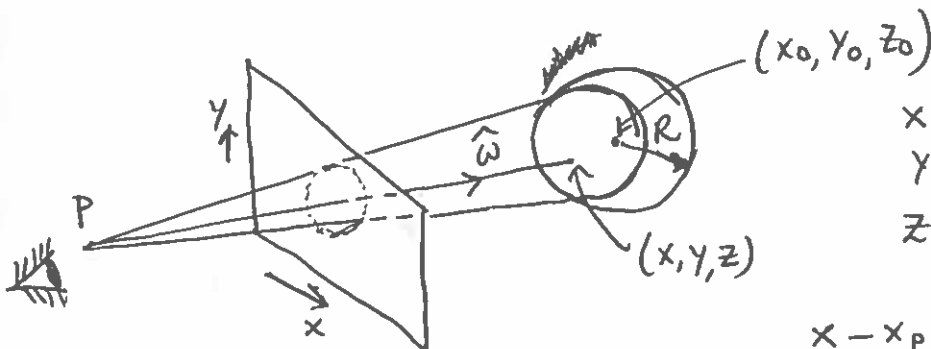
$$z = r \cos \theta$$

Need picture

show $\hat{r}, \hat{\theta}, \hat{\phi}$ unit
vectors!

surface of a sphere also needs two co-ordinates: θ and ϕ

Projection of a sphere on to a screen



$$x = x_0 + R \sin \theta \cos \phi$$

$$y = y_0 + R \sin \theta \sin \phi$$

$$z = z_0 + R \cos \theta$$

Just like the moon,
except that we are ~~very~~
220 moon radii away.

$$\left. \begin{aligned} x - x_p &= r \omega_x \\ y - y_p &= r \omega_y \\ z - z_p &= r \omega_z \end{aligned} \right\} \begin{aligned} x_s - x_p &= q \omega_x \\ y_s - y_p &= q \omega_y \\ z_s - z_p &= q \omega_z \end{aligned}$$

$$\frac{x_s - x_p}{x_0 + R \sin \theta \cos \phi - x_p} = \frac{y_s - y_p}{y_0 + R \sin \theta \sin \phi - y_p} = \frac{-z_p}{z_0 + R \cos \theta - z_p} = c_\theta$$

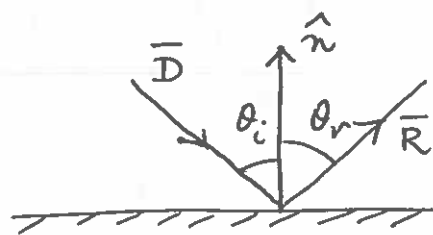
$$x_s = x_p + c_\theta (x_0 + R \sin \theta \cos \phi - x_p)$$

$$y_s = y_p + c_\theta (y_0 + R \sin \theta \sin \phi - y_p)$$

Properties of light : no workcollege exercises, but...

(16)

Reflection



$$\theta_i = \theta_r$$

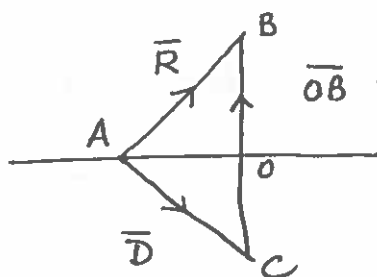
$\hat{x}$ (tangent to surface)

$$\bar{D} = (\bar{D} \cdot \hat{x}) \hat{x} + (\bar{D} \cdot \hat{n}) \hat{n}$$

$$(\bar{D} \cdot \hat{n}) \hat{n} = \bar{D} - (\bar{D} \cdot \hat{x}) \hat{x}; \quad (\bar{D} \cdot \hat{x}) \hat{x} = \bar{D} - (\bar{D} \cdot \hat{n}) \hat{n}$$

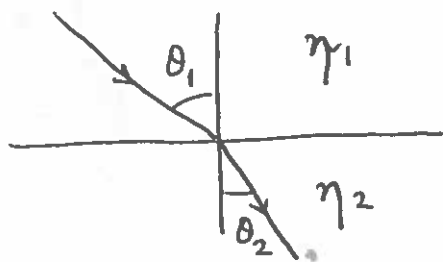
$$\bar{R} = (\bar{D} \cdot \hat{x}) \hat{x} - (\bar{D} \cdot \hat{n}) \hat{n}$$

$$\bar{D}_\perp = \bar{D} - 2(\bar{D} \cdot \hat{n}) \hat{n}$$

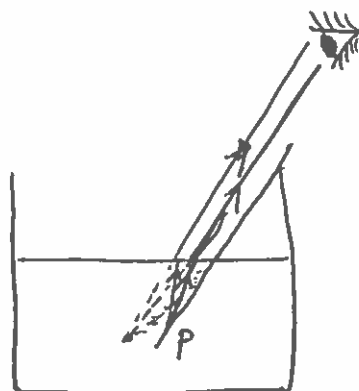


$$\vec{OB} = -(\bar{D} \cdot \hat{n}) \hat{n}; \quad \vec{OC} = (\bar{D} \cdot \hat{n}) \hat{n}$$

Refraction



$$\eta_2 > \eta_1$$



η = refractive index

$$\eta_{\text{air}} = \eta_{\text{vacuum}} = 1.0$$

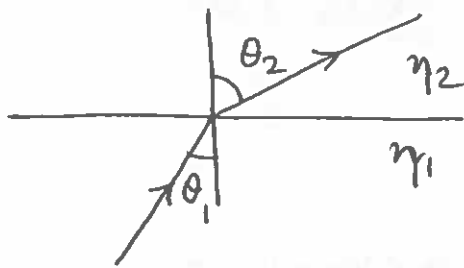
$$\eta_{\text{water}} \approx \frac{4}{3} \approx 1.33$$

$$\eta_{\text{glass}} \approx 1.5 \approx \frac{3}{2}$$

$$\eta_1 \sin \theta_1 = \eta_2 \sin \theta_2$$

$$\theta_2 = \sin^{-1} \left(\frac{\eta_1}{\eta_2} \sin \theta_1 \right)$$

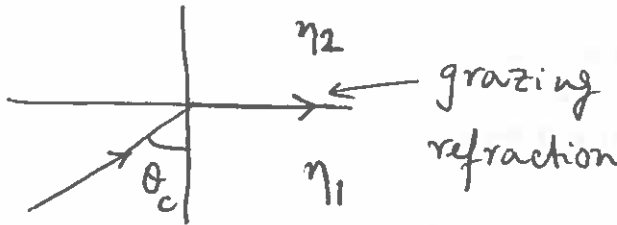
$$\eta_1 < \eta_2 \Rightarrow \theta_2 < \theta_1$$



$$\eta_1 > \eta_2 \Rightarrow \theta_2 > \theta_1$$

$$\text{But } \theta_{2,\max} = 90^\circ$$

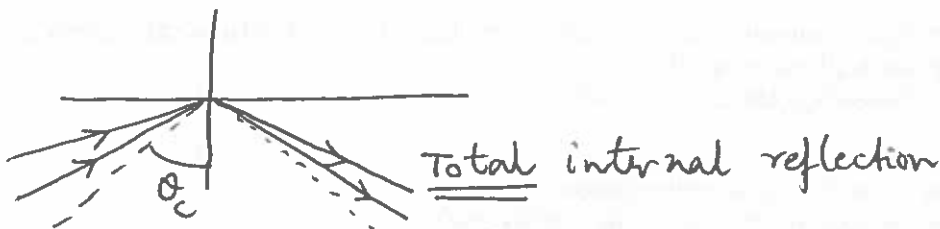
$$\sin \theta_{2,\max} = 1.0$$



$$\eta_1 \sin \theta_c = \eta_2$$

$$\theta_c = \sin^{-1} \left(\frac{\eta_2}{\eta_1} \right)$$

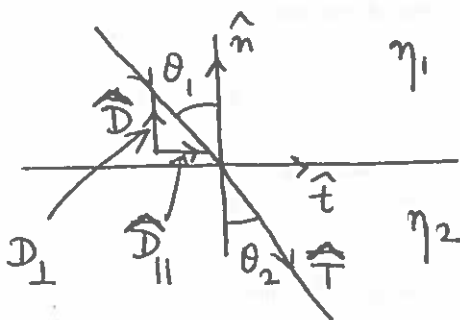
what happens if $\theta_i > \theta_c$?



$$0 \leq \sin^2 \theta_2 = \frac{\eta_1^2}{\eta_2^2} \sin^2 \theta_1 \leq 1$$

$$k = 1 - \frac{\eta_1^2}{\eta_2^2} \sin^2 \theta_1 = 1 - \frac{\eta_1^2}{\eta_2^2} (1 - \cos^2 \theta_1) \geq 0$$

$k < 0 \Rightarrow$ Total internal reflection.



$$\hat{D}_{||} = (\hat{D} \cdot \hat{t}) \hat{t} = \sin \theta_1 \hat{t}$$

$$\hat{D}_{\perp} = \hat{D} - 2(\hat{D} \cdot \hat{t}) \hat{t} = -\cos \theta_1 \hat{n}$$

$$\hat{T}_{\perp} = (\hat{T} \cdot \hat{n}) \hat{n} = -\cos \theta_2 \hat{n}$$

$$\hat{T}_{||} = \sin \theta_2 \hat{t}$$

$$\hat{T} = \sin \theta_2 \hat{t} - \cos \theta_2 \hat{n}$$

$$= \frac{\eta_1}{\eta_2} \sin \theta_1 \hat{t} - \sqrt{1 - \frac{\eta_1^2}{\eta_2^2} \sin^2 \theta_1} \hat{n}$$

$$= \frac{\eta_1}{\eta_2} (\hat{D} \cdot \hat{t}) \hat{t} - \sqrt{1 - \frac{\eta_1^2}{\eta_2^2} (\hat{D} \cdot \hat{t})^2} \hat{n}$$

$$= \frac{\eta_1}{\eta_2} \left(\hat{D} - (\hat{D} \cdot \hat{n}) \hat{n} \right) - \sqrt{1 - \frac{\eta_1^2}{\eta_2^2} (\hat{D} - (\hat{D} \cdot \hat{n}) \hat{n})^2} \hat{n}$$

$$\begin{aligned} (\hat{D} - (\hat{D} \cdot \hat{n}) \hat{n})^2 &= (\hat{D} - (\hat{D} \cdot \hat{n}) \hat{n}) (\hat{D} - (\hat{D} \cdot \hat{n}) \hat{n}) \\ &= 1 - 2 (\hat{D} \cdot \hat{n})^2 + (\hat{D} \cdot \hat{n})^2 \\ &= 1 - (\hat{D} \cdot \hat{n})^2 \end{aligned}$$

$$= \frac{\eta_1}{\eta_2} \left(\hat{D} - (\hat{D} \cdot \hat{n}) \hat{n} \right) - \sqrt{\left(1 - \frac{\eta_1^2}{\eta_2^2}\right) + \frac{\eta_1^2}{\eta_2^2} (\hat{D} \cdot \hat{n})^2} \hat{n}$$

$$= \frac{\eta_1}{\eta_2} \hat{D} + \frac{\eta_1}{\eta_2} \cos \theta_i \hat{n} - \sqrt{\left(1 - \frac{\eta_1^2}{\eta_2^2}\right) + \frac{\eta_1^2}{\eta_2^2} (1 - \cos^2 \theta_i)} \hat{n}$$

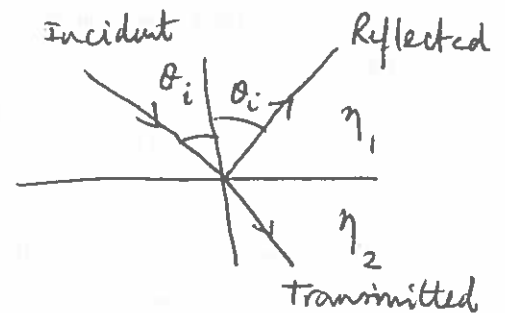
$$\hat{T} = \frac{\eta_1}{\eta_2} \hat{D} + \left(\frac{\eta_1}{\eta_2} \cos \theta_i - \sqrt{k} \right) \hat{n}$$

Fresnel equations:

Reflectance of unpolarized light:

$$R_r = \left(\frac{\eta_1 \cos \theta_i - \eta_2 \sqrt{1 - \left(\frac{\eta_1}{\eta_2} \sin \theta_i\right)^2}}{\eta_1 \cos \theta_i + \eta_2 \sqrt{1 - \left(\frac{\eta_1}{\eta_2} \sin \theta_i\right)^2}} \right)^2$$

Reflectivity.



Schlick's approx. $R_r = R_0 + (1 - R_0) (1 - \cos \theta_i)^5$; $R_0 = \left(\frac{\eta_1 - \eta_2}{\eta_1 + \eta_2} \right)^2$

Transmittance $R_t = 1 - R_r$