

TUTORIAL 4 - SOLUTIONS

PRIMITIVES (CONTINUED) AND PROJECTIONS IN 3D

PART 1: THEORY

EXERCISE 1

- (a) Give the general implicit formula of a sphere.
- (b) Give the general parametric formula of a sphere.
- (c) Given the implicit equation for a plane in 3D, give a general formulation of a normalized normal vector to this plane.

Solutions:

- (a) Implicit sphere formula: $(x - x_0)^2 + (y - y_0)^2 + (z - z_0)^2 = r^2$ with (x_0, y_0, z_0) the origin and radius r .
- (b) Parametric form: $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} x_0 \\ y_0 \\ z_0 \end{bmatrix} + r \cdot \hat{u}_r$ with $\hat{u}_r = \begin{bmatrix} \sin\theta \cos\phi \\ \sin\theta \sin\phi \\ \cos\theta \end{bmatrix}$
- (c) Given that the normalized normal vector is $\vec{v} = \begin{bmatrix} A \\ B \\ C \end{bmatrix}$, then the implicit equation for a plane in 3D is $Ax + By + Cz + D = 0$, where D is a constant.

PART 2: PLANES AND PROJECTIONS IN 3D

EXERCISE 2

Given coordinates $A = (-1, 1, 0)$, $B = (1, -3, 1)$ and $C = (-2, -2, -2)$. (See exercise 10 in tutorial 3 as a reference.)

- (a) Determine the equation of the plane through A , B and C (parametric form).
- (b) Determine the equation of this plane in the implicit form.

Solutions:

- (a) Determine the unit vector from A to B : $\hat{v} = \frac{1}{\sqrt{21}} \begin{bmatrix} 2 \\ -4 \\ 1 \end{bmatrix}$, and also the one from A to C : $\hat{u} = \frac{1}{\sqrt{14}} \begin{bmatrix} -1 \\ -3 \\ -2 \end{bmatrix}$. Then the parametric form is, starting from A : $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix} + \frac{\alpha}{\sqrt{21}} \begin{bmatrix} 2 \\ -4 \\ 1 \end{bmatrix} + \frac{\beta}{\sqrt{14}} \begin{bmatrix} -1 \\ -3 \\ -2 \end{bmatrix}$.
- (b) Use the cross product of \hat{v} and \hat{u} : $\hat{n} = \hat{u} \times \hat{v} = -\frac{1}{\sqrt{294}} \begin{bmatrix} 11 \\ 3 \\ -10 \end{bmatrix}$. So the implicit equation is $11x + 3y - 10z + 8 = 0$ (gained by filling in the coordinates of any of the points).

EXERCISE 3

Given a plane that is given by $3x + 1y + 6z - 2 = 0$. Calculate the distance of the following points to this plane:

- (a) $A = (0, 0, 0)$
- (b) $B = (1, 1, 1)$
- (c) $C = (2, -5, 3)$

Solutions:

Shoot a ray \vec{v} from the points towards the plane, and solve for the distance $|a|$: $3(x_0 + av_x) + (y_0 + av_y) + 6(z_0 + av_z) - 2 = 0$. The vector

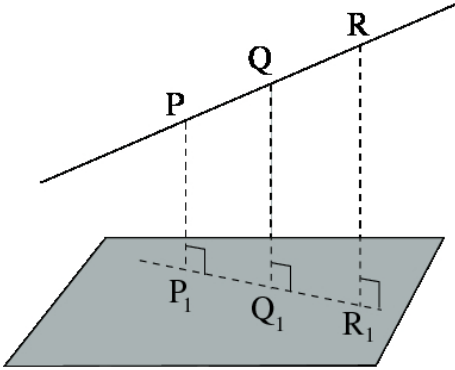
\vec{v} should be perpendicular to the plane, so this is found from the implicit planar equation: $\vec{v} = \begin{bmatrix} 3 \\ 1 \\ 6 \end{bmatrix}$, normalized we get $\hat{v} = \begin{bmatrix} 3/\sqrt{46} \\ 1/\sqrt{46} \\ 6/\sqrt{46} \end{bmatrix}$.

- (a) Solve $3(0 + 3a/\sqrt{46}) + (0 + a/\sqrt{46}) + 6(0 + 6a/\sqrt{46}) - 2 = 0$. This results in $9a + a + 36a - 2\sqrt{46} = 0$, so $a = 2\sqrt{46}/46 = \sqrt{46}/23 = |a|$.
- (b) Solve $3(1 + 3a/\sqrt{46}) + (1 + a/\sqrt{46}) + 6(1 + 6a/\sqrt{46}) - 2 = 0$. This results in $3 + 9a/\sqrt{46} + 1 + a/\sqrt{46} + 6 + 36a/\sqrt{46} - 2 = 0$, so $46a = -8\sqrt{46}$, or $a = -4\sqrt{46}/23$; $|a| = 4\sqrt{46}/23$.
- (c) Solve $3(2 + 3a/\sqrt{46}) + (-5 + a/\sqrt{46}) + 6(3 + 6a/\sqrt{46}) - 2 = 0$. This results in $6 + 9a/\sqrt{46} - 5 + a/\sqrt{46} + 18 + 36a/\sqrt{46} - 2 = 0$, so $a = -17\sqrt{46}/46$; $|a| = 17\sqrt{46}/46$

EXERCISE 4

Given two points $P = (3, 4, 5)$ and $Q = (5, 8, 9)$.

- Calculate the line l going through P and Q in parametric form.
- Then project the piece of line between P and Q on the xy -plane (see figure; their projections are P_1 and Q_1). Calculate the length of this projected piece of line.
- Now consider another point R on line l . Say that $QR = t$, calculate the length of Q_1R_1 in terms of t .



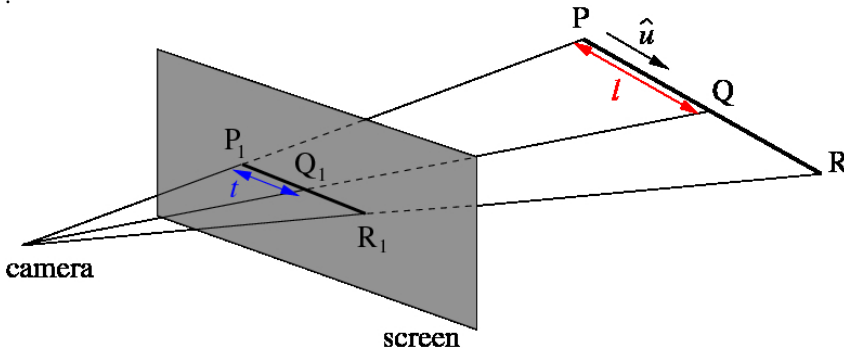
Solutions:

- Unit vector $\hat{v} = (Q - P)/|Q - P| = \frac{1}{3} \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix}$. Then the equation of the line in parametric form is $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 3 \\ 4 \\ 5 \end{bmatrix} + k \cdot \begin{bmatrix} 1/3 \\ 2/3 \\ 2/3 \end{bmatrix}$.
- The coordinates of P_1 and Q_1 are relatively simple because they are projected perpendicular on the xy -plane. This means that $P_1 = (3, 4, 0)$ and $Q_1 = (5, 8, 0)$. The distance between P_1 and Q_1 is then $d = \sqrt{(5-3)^2 + (8-4)^2} = \sqrt{20}$.
- The coordinates of R are $R = Q + t \cdot \hat{v} = (5 + t/3, 8 + 2t/3, 9 + 2t/3)$. The projection of this point on the xy -plane is $(5 + t/3, 8 + 2t/3, 0)$. Then the length Q_1R_1 equals $\sqrt{(t/3)^2 + (2t/3)^2} = t\sqrt{5/9}$.

EXERCISE 5

Given two points $P = (3, 4, 5)$ and $R = (5, 8, 9)$, and camera at point $E = (4, 4, -5)$. The xy -plane is the screen.

- Project PR to P_1R_1 on the screen as seen by the camera (see figure). Obtain the coordinates of P_1 and R_1 .
- Given $PQ = l$, calculate the coordinates of point Q_1 in the xy -plane.



Solutions:

- Unit vector from P to E is $\hat{d}_p = (E - P)/|E - P| = \frac{1}{\sqrt{101}} \begin{bmatrix} 1 \\ 0 \\ -10 \end{bmatrix}$. Now solve $\begin{bmatrix} x_p \\ y_p \\ z_p \end{bmatrix} + k\hat{d}_p = \begin{bmatrix} x_{p1} \\ y_{p1} \\ 0 \end{bmatrix}$. This gives:

$$\begin{cases} 3 + k \cdot \frac{1}{\sqrt{101}} &= x_{p1} \\ 4 &= y_{p1} \\ 5 - k \cdot \frac{10}{\sqrt{101}} &= 0 \end{cases} \quad (1)$$

From the third equation, we get $k = \frac{1}{2}\sqrt{101}$. The second equation directly gives $y_{p1} = 4$, and filling the attained k value into the first equation gives x_{p1} . So $P_1 = (\frac{7}{2}, 4, 0)$. We do the exact same thing for R and R_1 , which results in a unit vector of

$\hat{d}_r = -\frac{1}{\sqrt{213}} \begin{bmatrix} 1 \\ 4 \\ 14 \end{bmatrix}$. Doing the same as above, we get:

$$\begin{cases} 5 - k \cdot \frac{1}{\sqrt{213}} &= x_{r1} \\ 8 - k \cdot \frac{4}{\sqrt{213}} &= y_{r1} \\ 9 - k \cdot \frac{14}{\sqrt{213}} &= 0 \end{cases} \quad (2)$$

which results in $R_1 = (\frac{61}{14}, \frac{38}{7}, 0)$.

- (b) For this, first determine the coordinates of Q . Unit vector from P to R is $\hat{u} = \begin{bmatrix} 1/3 \\ 2/3 \\ 2/3 \end{bmatrix}$. So $Q = (3 + l/3, 4 + 2l/3, 5 + 2l/3)$. Projecting

this point on the screen, analogous to the above, gives a unit vector from Q to E of $\begin{bmatrix} 1 - l/3 \\ -2l/3 \\ -10 - 2l/3 \end{bmatrix}$ (we leave this unnormalized

for now, which is in this case allowed because we do not care about the factor k that will be in front of this vector as we see in the sequel), so we need to solve:

$$\begin{cases} 3 + l/3 + k(1 - l/3) &= x_{q1} \\ 4 + 2l/3 + k(-2l/3) &= y_{q1} \\ 5 + 2l/3 + k(-10 - 2l/3) &= 0 \end{cases} \quad (3)$$

which results in $Q_1 = (\frac{13}{2} - \frac{45}{l+15}, 9 - \frac{75}{l+15}, 0)$.

PART 3: SPHERES

EXERCISE 6

Given a sphere in \mathbb{R}^3 with radius $r = 3.14$ and center $C = (3, 5, 1)$

- What is the parametric representation of this sphere?
- Using the parametric representation, calculate the coordinates two opposing points on the sphere.
- Calculate the distance between these opposing points, and verify this using the diameter of the sphere.

Solutions:

- Implicit: $(x-3)^2 + (y-5)^2 + (z-1)^2 = 3.14^2$. Parametric: $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 3 \\ 5 \\ 1 \end{bmatrix} + 3.14 \cdot \begin{bmatrix} \sin \theta \cos \phi \\ \sin \theta \sin \phi \\ \cos \theta \end{bmatrix}$
- Full circle: 2π radians, so half a circle is π radians. Keep $\theta = \frac{\pi}{2}$, and take $\phi = 2\pi$ and $\phi_2 = \pi$. Filling in gives $P_1 = (6.14, 5, 1)$ and $P_2 = (-0.14, 5, 1)$.
- The distance between these points is $|P_2 - P_1| = \sqrt{(6.28^2 + 0^2 + 0^2)} = 6.28$. The diameter is $2r = 6.28$. They match, so it is correct.

EXERCISE 7

Given a sphere in \mathbb{R}^3 with center $C = (3, 3, 3)$ and radius 3.

- Find the range of parametric angles (θ, ϕ) that represents the part of the sphere viewed from $(3, 3, 3 - 3\sqrt{2})$
- Choose a point P on the sphere with $3 < z < 6$ and determine the parametric form of the line that passes through this point and the origin of the sphere. Call this line l .
- Calculate the parametric angle (θ, ϕ) of the chosen point P with respect to the sphere.
- Calculate the intersection of l with the xy -plane.

Solutions:

- The parametric representation of the sphere is $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix} + 3 \cdot \begin{bmatrix} \sin \theta \cos \phi \\ \sin \theta \sin \phi \\ \cos \theta \end{bmatrix}$. We are looking at it from the bottom (draw it for yourself). The first step is to calculate the lines tangent to this sphere, coming from the viewers point E . Calculation of tangent lines to a sphere means that the vector from the viewer to the sphere's surface is perpendicular to the vector from the sphere's center to the sphere's surface, that is:

$$\left(\begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix} + 3 \begin{bmatrix} \sin \theta \cos \phi \\ \sin \theta \sin \phi \\ \cos \theta \end{bmatrix} - \begin{bmatrix} 3 \\ 3 \\ 3 - 3\sqrt{2} \end{bmatrix} \right) \cdot \left(\begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix} + 3 \begin{bmatrix} \sin \theta \cos \phi \\ \sin \theta \sin \phi \\ \cos \theta \end{bmatrix} - \begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix} \right) = 0 \quad (4)$$

Using $\cos^2 \alpha + \sin^2 \alpha = 1$ gives $\cos \theta = -\frac{1}{\sqrt{2}}$, and all ϕ are possible. Using that ϕ is within the range $[0, 2\pi]$, and $\theta \in [0, \pi]$, we get $\theta = [\frac{3\pi}{4}, \pi]$ and $\phi \in [0, 2\pi]$.

- The implicit equation of the sphere is $(x-3)^2 + (y-3)^2 + (z-3)^2 = 3^2$. Take $P = (3, 3 + \sqrt{5}, 5)$ and check whether the implicit equation indeed holds. The unit vector from C to P is $(P - C)/|P - C| = \frac{1}{3} \begin{bmatrix} 0 \\ \sqrt{5} \\ 2 \end{bmatrix}$, so the line's equation is:

$$\begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 3 \\ 3 + \sqrt{5} \\ 5 \end{bmatrix} + \frac{t}{3} \cdot \begin{bmatrix} 0 \\ \sqrt{5} \\ 2 \end{bmatrix} \quad (5)$$

(c) This means we need to solve:

$$\begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix} + 3 \begin{bmatrix} \sin \theta \cos \phi \\ \sin \theta \sin \phi \\ \cos \theta \end{bmatrix} = \begin{bmatrix} 3 \\ 3 + \sqrt{5} \\ 5 \end{bmatrix} \quad (6)$$

$$3 \begin{bmatrix} \sin \theta \cos \phi \\ \sin \theta \sin \phi \\ \cos \theta \end{bmatrix} = \begin{bmatrix} 0 \\ \sqrt{5} \\ 2 \end{bmatrix} \quad (7)$$

$$\begin{bmatrix} \sin \theta \cos \phi \\ \sin \theta \sin \phi \\ \cos \theta \end{bmatrix} = \begin{bmatrix} 0 \\ \sqrt{5}/3 \\ 2/3 \end{bmatrix} \quad (8)$$

The third equation gives $\cos \theta = 2/3$, so $\theta \approx 48.2^\circ$. The first equation gives $\sin \theta \cos \phi = 0$, which means that $\cos \phi = 0$ (because $\sin \theta \neq 0$). This leads to $\phi = 90^\circ$.

(d) This means solving:

$$\begin{bmatrix} x \\ y \\ 0 \end{bmatrix} = \begin{bmatrix} 3 \\ 3 + \sqrt{5} \\ 5 \end{bmatrix} + \frac{t}{3} \cdot \begin{bmatrix} 0 \\ \sqrt{5} \\ 2 \end{bmatrix} \quad (9)$$

It follows that $t = -\frac{15}{2}$, $x = 3$ and $y = 3 - \frac{3}{2}\sqrt{5}$. So the point of intersection is $(3, 3 - \frac{3}{2}\sqrt{5}, 0)$.