

### APA Effects in Type Systems

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### **Effects**

- ▶ In static analysis we compute properties of programs.
- ► In functional languages we tend to consider programs, expressions and values to be relatively similar.
- However, computations and values are different from an optimizer's perspective:
- Types are about properties of values (being an integer, being even, be storable in 4 bits)
- ▶ Effects are properties of computations
  - ▶ the maximum number of memory allocations
  - the set of functions that may be applied during evaluation
- ▶ Often come up in side-effected language, but not only there.



### The Fun language

- ▶ Lambda calculus with the necessary syntactic sugar
- ▶ Arithmetic and boolean expressions as in While.
- ML style function declarations
  - ightharpoonup fn x => e for anonymous, non-recursive functions
  - ▶ fun f x => e for anonymous, recursive functions
- An if-then-else construct is present.
- Example is forthcoming.

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### Fun with assignments and references

▶ Imperative constructs for Fun:

$$e := \cdots \mid \mathbf{new}_{\pi} \ x := e_1 \ \mathbf{in} \ e_2 \mid !x \mid x := e_0 \mid e_1; e_2$$

- new introduces a statically scoped reference and initializes the value it refers to.
  - We need program point annotation  $\pi$  again.
- ▶ Deferencing the value of the reference *x* is via the ! operator.
  - Explicit difference between rvalue and Ivalue
- Assignments may set this value to a new one.
- ▶ Sequencing ; first evaluates  $e_1$  for its effect on the state, then evaluates  $e_2$  (in this new state) and returns this value.

# **Example**

► This variant of fibonacci uses a 'global' variable *r* to compute:

```
\begin{array}{ll} \mathrm{new_R}\ r:=\ 0\\ \mathrm{in} & \ \ \mathrm{let}\ \mathrm{fib}=\mathrm{fun_F}\ f\ z=>\mathrm{if}\ z<3\\ & \ \ \mathrm{then}\ r:=!r+1\\ & \ \ \mathrm{else}\ f(z-1);f(z-2) \end{array}
```

in fib x; !r

► The **fib** definition assigns to and dereferences the reference variable created at program point R.

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### **Side Effect Analysis**

- ► Side Effect Analysis determines

  For each subexpression, which locations have been created, accessed and assigned.
- ► Monomorphic/monovariant, but with subeffecting.
- No algorithm.

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#### **Annotations**

► Annotations are sets of effects (three kinds):

$$\varphi ::= \{ !\pi \} \mid \{\pi \! := \} \mid \{\mathsf{new}\pi \} \mid \varphi_1 \cup \varphi_2 \mid \emptyset$$

- $\{!\pi\}$  means that in the expression to which it is attached, a location created at program point  $\pi$  was accessed.
  - And similarly for the others
- ▶ We also need sets of program points:

$$\omega ::= \{\pi\} \mid \omega \cup \omega \mid \emptyset$$

## **UCAI**

- $\blacktriangleright$   $\omega$ s (sets of locations) are equal modulo UCAI.
- Values are considered the same if they only differ in order, parentheses and the presence of unit or cancelling values because of idempotence.
- ► For example:

$$(\{\pi_1\} \cup \{\pi_2\}) \cup \emptyset \stackrel{U}{=}$$

$$\{\pi_1\} \cup \{\pi_2\} \stackrel{I}{=}$$

$$\{\pi_1\} \cup (\{\pi_2\} \cup \{\pi_2\}) \stackrel{A}{=}$$

$$(\{\pi_1\} \cup \{\pi_2\}) \cup \{\pi_2\} \stackrel{C}{=}$$

$$(\{\pi_2\} \cup \{\pi_1\}) \cup \{\pi_2\}$$

• We may simply write  $\{\pi_1, \pi_2\}$ .

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### **Annotated types**

► Annotated types are defined to be

$$\widehat{\tau} ::= \mathrm{int} \mid \mathrm{bool} \mid \widehat{\tau_1} \overset{\varphi}{\to} \widehat{\tau_2} \mid \mathrm{ref}_{\omega} \widehat{\tau}$$

► Example:  $\operatorname{int}^{\{!R,R=\}}$  int.

### **Example revisited**

$$\begin{array}{ll} \mathbf{ pew_R}\ r:=\ 0 \\ & \text{in} & \mathbf{ let\ fib}=\mathbf{ fun_F}\ f\ z=>\mathbf{ if}\ z<3 \\ & \text{ then } r:=!r+1 \\ & \text{ else } f(z-1); f(z-2) \\ & \text{ in fib } x; !r \end{array}$$

- ▶ A reference variable like r has type  $\mathbf{ref}_{\{R\}}$  int
- ▶ The function **fib** has type **int**  $\stackrel{\{!R,R=\}}{\rightarrow}$  **int**.
  - ▶ It is obviously a function from **int** to **int**.
  - Which may, as a side effect, access and update a reference created at R.





# **Judgments**

▶ Judgments for Side Effect Analysis are of the form

$$\widehat{\Gamma} \vdash_{\!\!\scriptscriptstyle\rm SE} e : \widehat{\tau} \ \& \ \varphi$$

- ► The name *type and effect system* should now become apparent.
  - ▶ Every expression has an (annotated) type and an effect.

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### Rule for let-expressions

Effects typically accumulate:  $\varphi_1 \cup \varphi_2$ .

#### Rule for abstraction

$$\frac{\widehat{\Gamma}[x \mapsto \widehat{\tau_x}] \vdash_{\operatorname{SE}} e_0 : \widehat{\tau_0} \& \varphi_0}{\widehat{\Gamma} \vdash_{\operatorname{SE}} \operatorname{fn}_{\pi} x \ => \ e_0 : \widehat{\tau_x} \stackrel{\varphi_0}{\longrightarrow} \widehat{\tau_0} \& \emptyset} \ [\operatorname{fn}]$$

- ▶ A function body has effect, defining a function does not.
- ▶ Effects of bodies are stored on the arrows in [fn] or [fun].

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### Rule for application

$$\frac{\widehat{\Gamma} \vdash_{\mathtt{SE}} e_1 : \widehat{\tau_2} \stackrel{\varphi_0}{\rightarrow} \widehat{\tau_0} \ \& \ \varphi_1 \qquad \widehat{\Gamma} \vdash_{\mathtt{SE}} e_2 : \widehat{\tau_2} \ \& \ \varphi_2}{\widehat{\Gamma} \vdash_{\mathtt{SE}} e_1 \ e_2 : \widehat{\tau_0} \ \& \ \varphi_0 \cup \varphi_1 \cup \varphi_2} \quad \text{[app]}$$

- ► Application retrieves the effect of executing body from annotated type of function.
- Contributes it to the total effect.
- Abstraction rule stores effect on arrow type, application retrieves it.
  - Help deal with the non-compositional aspect of function definition.

#### Rule for dereference

$$\frac{\widehat{\Gamma}(x) = \operatorname{ref}_{\{\pi_1, \dots, \pi_n\}} \, \widehat{\tau}}{\widehat{\Gamma} \vdash_{\operatorname{SE}} ! x : \widehat{\tau} \, \& \, \{!\pi_1, \dots, !\pi_n\}} \quad [\operatorname{deref}]$$

- $\{\pi_1, \dots, \pi_n\}$  describes all program points where the reference x may have been created.
- ► Why a set?

#### Rule for dereference

$$\frac{\widehat{\Gamma}(x) = \operatorname{ref}_{\{\pi_1, \dots, \pi_n\}} \, \widehat{\tau}}{\widehat{\Gamma} \vdash_{\operatorname{SE}} ! x : \widehat{\tau} \, \& \, \{!\pi_1, \dots, !\pi_n\}} \ \, [\operatorname{deref}]$$

- $\{\pi_1, \dots, \pi_n\}$  describes all program points where the reference x may have been created.
- Why a set?
- Various reasons:
  - Reference variables can be function arguments
  - Conditionals

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### Rule for new-expression

▶ Put the annotation into the type of x and add its effect.



### **Rule for assignments**

$$\frac{\widehat{\Gamma} \vdash_{\mathrm{SE}} e : \widehat{\tau} \ \& \ \varphi \qquad \widehat{\Gamma}(x) = \operatorname{ref}_{\{\pi_1, \dots, \pi_n\}} \ \widehat{\tau}}{\widehat{\Gamma} \vdash_{\mathrm{SE}} x := e : \widehat{\tau} \ \& \ \varphi \cup \{\pi_1 :=, \dots, \pi_n :=\}} \quad [\mathrm{ass}]$$

► Simply add annotations to denote the fact that *x* has a new value.

# **Example**

- ▶ new<sub>A</sub> x := 1in  $(\text{new}_{\text{B}} \ y :=!x \text{ in } (x :=!y+1;!y+3))$  $+ (\text{new}_{\text{C}} \ x :=!x \text{ in } (x :=!x+1;!x+1))$
- ► First summand has type and effect: int & {newB,!A,A:=,!B}
- Second summand has type and effect: int & {newC,!A, C:=,!C}
  - ► The updated x is the local, not the global one
- ► Together we get int & {newA,!A,A:=,newB,!B,newC,C:=,!C}
- ► Conclusion: reference created at B is never assigned to, so could be replaced by an ordinary integer variable.

## **Poisoning**

- $\begin{array}{ll} \mathbf{ \ \ new_A} \ x:= \ 1 \\ & \text{in} & (\mathbf{fn} \ f=>f \ (\mathbf{fn} \ y=>!x) + f(\mathbf{fn} \ z=>(x:=z;z))) \\ & (\mathbf{fn} \ g=>g \ 1) \\ \end{array}$
- $\blacktriangleright \ \, \text{Determine that} \, \, f \, \, \text{has the type} \, \, \big( \inf^{\{!A,A=\}} \! \inf \big)^{\{!A,A=\}} \! \inf$

# **Poisoning**

- $\begin{array}{ll} \mathbf{new_A} \ x := \ 1 \\ \mathbf{in} & (\mathbf{fn} \ f => f \ (\mathbf{fn} \ y => !x) + f(\mathbf{fn} \ z => (x := z;z))) \\ & (\mathbf{fn} \ g => g \ 1) \end{array}$
- ▶ Determine that f has the type  $(\inf^{\{!A,A:=\}}\inf)^{\{!A,A:=\}}\inf$
- ▶ In the presence of poisoning, both arguments must have exactly the type of the argument to f, (int $\overset{\{!A,A=\}}{\rightarrow}$ int).
- ▶ We would prefer (fn y => !x) : (int $\overset{\{!A\}}{\rightarrow}$ int) and (fn z => (x := z; z)) : (int $\overset{\{A:=\}}{\rightarrow}$ int).
- And to weaken annotations independently and only when we must.

# **Subtyping**

$$\frac{ \widehat{\Gamma} \vdash_{\scriptscriptstyle \mathrm{SE}} e : \widehat{\tau} \ \& \ \varphi \qquad \widehat{\tau} \leq \widehat{\tau'} \qquad \varphi \subseteq \varphi' }{ \widehat{\Gamma} \vdash_{\scriptscriptstyle \mathrm{SE}} e : \widehat{\tau'} \ \& \ \varphi' } \quad \left[ \mathsf{sub} \right]$$

- ► Subeffecting/subtyping performed by a single rule.
- ► The rule allows us to weaken analysis results when appropriate:
  - $ightharpoonup \widehat{ au} \leq \widehat{ au'}$ :  $\widehat{ au'}$  is weaker than  $\widehat{ au}$ .
  - $\varphi \subseteq \varphi'$ :  $\varphi'$  is weaker than  $\varphi$ .
    - ▶ In the example: large sets are weaker.
- ► The rule is **not** syntax directed.
  - It can always be applied, forever.
- ► Typically, subsumption is built into [app], [if] etc.

### The example again

- ▶ Weaken the type when necessary (when a value is "used"):

$$(\text{int} \overset{\{!A\}}{\rightarrow} \text{int}) \leq (\text{int} \overset{\{!A,A:=\}}{\rightarrow} \text{int})$$

$$(\text{int}^{\{A:=\}}_{}\text{int}) \leq (\text{int}^{\{!A,A:=\}}_{}\text{int})$$

- $\blacktriangleright$  Larger type for f does not change types of its arguments.
- ▶ Just before matching the type of an argument with the formal parameter type.
- Just before checking that the then-part and else-part have matching types.



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### The subtyping relation

- ▶ We should now define  $\leq$  for annotated types.
- ► Example (function types):

$$\frac{\widehat{\tau}_{1}' \leq \widehat{\tau}_{1}}{\widehat{\tau}_{1} \stackrel{\varphi}{\to} \widehat{\tau}_{2} \leq \widehat{\tau}_{2}'} \qquad \varphi \subseteq \varphi'$$

- ▶ The subtyping relation is
  - covariant in the result
  - contravariant in the argument
    - ▶ and covariant in the argument of the argument, etc.
- ► The reference type  $\mathbf{ref}_{\omega}\widehat{\tau}$  is both covariant and contravariant (invariant) in  $\widehat{\tau}$ .
  - ▶ A reference can be used to read from and write to.

### Meanwhile, in a real life...

- ► Say you bought a new laptop with a six month guarantee
- ► What can happen?
  - The shopowner may fix a problem after seven months
  - ▶ You decide not to bring it back when it break at 5,5 months
- ► Effectively, each party can change the guarantee time but each in his/her own direction.
- ➤ You can not demand more than the guarantee, the shop owner cannot give you less.



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### **Contravariance example**

Consider sets of signs as annotation and a function with analysis:

$$f:: \mathsf{int}^{\{0,+\}} { o} \mathsf{int}^{\{-,0\}}$$

▶ This is a may-style analysis so we can weaken to

$$\mathsf{int}^{\{0,+\}} {\rightarrow} \mathsf{int}^{\{-,0,+\}}$$

- ▶ But what can be done with  $int^{\{0,+\}}$ ?
- ▶ If f returns a value in  $\{-,0\}$  for positive arguments and zero, then it also returns such values if we restrict to  $\{0\}$ .
- ▶ Thus:  $\mathbf{int}^{\{0\}} \rightarrow \mathbf{int}^{\{-,0\}}$  is a safe approximation of f
- lacktriangle Applicability of f is restricted: only for arguments 0.
- ▶ Note: growing the set on the argument may not be safe!

#### More covariance and contravariance

- ▶ A fact of life (with subtyping) that must be dealt with.
- Essentially it distinguishes between consuming a value and producing one.
  - And this has implications for how we should handle them.
- ▶ In Java: S extends T, and T extends U
  - Assume a method

$$T \text{ work}(T t)$$
.

Then we may safely

- ightharpoonup pass an S, but not a U to the method work,
- use the result of work where a U is expected, but not where we need an S.
- ▶ In other words, T work $(T \ t)$  may be weakened to U work $(S \ t)$ .



#### More covariance and contravariance

- ▶ A fact of life (with subtyping) that must be dealt with.
- Essentially it distinguishes between consuming a value and producing one.
  - And this has implications for how we should handle them.
- ▶ In Haskell: f :: Eq  $a \Rightarrow a \rightarrow a$ 
  - $\blacktriangleright$  We may pass values b to f that have at least Eq b, so they may have also Ord b
  - lacktriangle We may write id  $(f\ x)$ , forgetting that a has Eq a
- Bottom-line: changing a value safely (weakening) is done differently depending on variance.

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### More?

- ► Call Tracking Analysis is an effect analysis that is much related to CFA.
- ► In Call Tracking Analysis:

Which functions may have been called during the evaluation of an expression.

- ▶ In 2006, an assignment was to give a deduction system and algorithm for the monomorphic/monovariant case without subeffecting.
- Behaviours: effects are not sets but sequences.
  - ► Effects include information on when it happened: Communication Analysis

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