Data Mining 2025 Naive Bayes and Logistic Regression

Exercise 1: Multinomial Naive Bayes for Text Classification

- (a) The vocabulary consists of:
 - 1. spaghetti
 - 2. tomato
 - 3. minced
 - 4. meat
 - 5. gorgonzola
 - 6. eggplant
 - 7. zucchini
 - 8. olive
 - 9. oil
 - 10. garlic
 - 11. feta
 - 12. yogurt
 - 13. cucumber

Hence, |V|=13. The total number of words in Italian recipes is 12, and in Greek recipes 7. Hence, we get:

$$\begin{split} \hat{P}(\text{spaghetti} \mid \text{Italian}) &= \frac{3+1}{12+13} = \frac{4}{25} \\ \hat{P}(\text{spaghetti} \mid \text{Greek}) &= \frac{0+1}{7+13} = \frac{1}{20} \\ \hat{P}(\text{yogurt} \mid \text{Italian}) &= \frac{0+1}{12+13} = \frac{1}{25} \\ \hat{P}(\text{yogurt} \mid \text{Greek}) &= \frac{1+1}{7+13} = \frac{2}{20} \end{split}$$

(b)
$$\hat{P}(\text{Greek}) = \frac{2}{5} \qquad \hat{P}(\text{Italian}) = \frac{3}{5}$$

$$\hat{P}(\text{Italian} \mid \text{spaghetti yogurt}) \propto \hat{P}(\text{spaghetti} \mid \text{Italian})\hat{P}(\text{yogurt} \mid \text{Italian})\hat{P}(\text{Italian})$$

$$= \left(\frac{4}{25}\right) \left(\frac{1}{25}\right) \left(\frac{3}{5}\right) = \frac{12}{3125}$$

$$\begin{split} \hat{P}(\text{Greek} \mid \text{spaghetti yogurt}) &\propto \hat{P}(\text{spaghetti} \mid \text{Greek}) \hat{P}(\text{yogurt} \mid \text{Greek}) \hat{P}(\text{Greek}) \\ &= \left(\frac{1}{20}\right) \left(\frac{2}{20}\right) \left(\frac{2}{5}\right) = \frac{4}{2000} \\ \hat{P}(\text{Italian} \mid \text{spaghetti yogurt}) &= \frac{12/3125}{12/3125 + 4/2000} \approx 0.66 \end{split}$$

Exercise 2: Naive Bayes for Text Classification

(a) We want to calculate

(c)

$$\begin{split} &P(\operatorname{Funk}\mid \operatorname{s5})\\ &=\frac{\hat{P}(\operatorname{Funk},\operatorname{s5})}{\hat{P}(\operatorname{s5})} \qquad \qquad (\text{definition of conditional probability})\\ &=\frac{\hat{P}(\operatorname{Funk})\hat{P}(\operatorname{s5}\mid \operatorname{Funk})}{\hat{P}(\operatorname{s5})} \qquad \qquad (\hat{P}(A,B)=\hat{P}(B)\hat{P}(B|A))\\ &=\frac{\operatorname{prior}\times\operatorname{likelihood}}{(\operatorname{marginal})\operatorname{probability}\operatorname{of evidence}}\\ &\propto \hat{P}(\operatorname{Funk})\hat{P}(\operatorname{s5}\mid \operatorname{Funk}) \qquad (\text{We don't need to compute }\hat{P}(\operatorname{s5}) \text{ (yet).})\\ &=\hat{P}(\operatorname{Funk})\prod_{w\in\operatorname{s5}\cap V}\hat{P}(w\mid \operatorname{Funk}) \qquad (\operatorname{Naive Bayes assumption})\\ &=\hat{P}(\operatorname{Funk})\prod_{w_i\in\operatorname{s5}\cap V}\frac{\operatorname{count}(w_i,\operatorname{Funk})+1}{\sum_{w_j\in V}\operatorname{count}(w_j,\operatorname{Funk})+|V|} \qquad (\operatorname{smoothed probabilities})\\ &=\hat{P}(\operatorname{Funk})\prod_{w_i\in\operatorname{s5}\cap V}\frac{\operatorname{count}\operatorname{of}w_i \text{ in class Funk}+1}{\operatorname{total count of all words in class Funk}+|V|}\\ &=\hat{P}(\operatorname{Funk})\hat{P}(\operatorname{hell}\mid\operatorname{Funk})\hat{P}(\operatorname{ya}\mid\operatorname{Funk}) \qquad (\operatorname{burn}\not\in V,\operatorname{so ignore it})\\ &=\frac{1}{2}\times\frac{0+1}{9+9}\times\frac{3+1}{9+9}=\frac{1}{162}\\ &=\hat{P}(\operatorname{Funk},\operatorname{s5}) \qquad (\operatorname{Reminder: not done yet! This isn't}\hat{P}(\operatorname{Funk}\mid\operatorname{s5}).) \end{split}$$

The proportionality above holds because $\hat{P}(s5)$ does not depend on the class. In general it is the case that a conditional probability is proportional to the corresponding joint probability: $P(A \mid B) = P(A, B) \times \frac{1}{P(B)} \propto P(A, B)$.

Now we know the joint probability of class "Funk" and document s5. Let's calculate the same for class "Metal":

$$\begin{split} \hat{P}(\text{Metal}, \text{s5}) \\ &= \hat{P}(\text{Metal}) \hat{P}(\text{hell} \mid \text{Metal}) \hat{P}(\text{ya} \mid \text{Metal}) \\ &= \frac{1}{2} \times \frac{3+1}{7+9} \times \frac{0+1}{7+9} = \frac{1}{128}. \end{split} \tag{again ignore burn}$$

Now we only need to calculate the marginal probability of the evidence (of observing s5): $\hat{P}(s5)$. We get this by marginalising over all (two) of the classes:

$$\hat{P}(s5) = \hat{P}(\text{Funk}, s5) + \hat{P}(\text{Metal}, s5) = \frac{1}{162} + \frac{1}{128} = \frac{145}{10368}.$$

Then, we can calculate our final answer:

$$\hat{P}(\text{Funk} \mid \text{s5}) = \frac{\hat{P}(\text{Funk}, \text{s5})}{\hat{P}(\text{s5})}$$

$$= \frac{1}{162} \div \frac{145}{10368}$$

$$= \frac{1}{162} \times \frac{10368}{145}$$

$$= \frac{64}{145} \approx 0.44.$$

Similarly,

$$\hat{P}(\text{Metal} \mid \text{s5}) = \frac{\hat{P}(\text{Metal}, \text{s5})}{\hat{P}(\text{s5})}$$

$$= \frac{1}{128} \div \frac{145}{10368}$$

$$= \frac{1}{128} \times \frac{10368}{145}$$

$$= \frac{81}{145} \approx 0.56,$$

though of course we could have calculated this also as

$$\hat{P}(\text{Metal} \mid \text{s5}) = 1 - \hat{P}(\text{Funk} \mid \text{s5})$$

= $1 - \frac{64}{145}$
= $\frac{81}{145} \approx 0.56$.

If all we care about is prediction of the class with maximum probability, we don't actually even need to calculate $\hat{P}(s5)$, since, as mentioned before, the joint probabilities are already proportional to the conditional ones (i.e. the class with highest joint probability is also the class with the highest conditional probability).

(b) $\hat{P}(ya \mid Metal) = \frac{0}{7} = 0$ and $\hat{P}(hell \mid Funk) = \frac{0}{9} = 0$. Hence both $\hat{P}(hell \mid Metal)\hat{P}(ya \mid Metal)$ and $\hat{P}(hell \mid Funk)\hat{P}(ya \mid Funk)$ are zero, which leads to division by zero when we try to compute $\hat{P}(Funk \mid s5)$ and $\hat{P}(Metal \mid s5)$.

Exercise 3: Logistic Regression

(a) If the players have the same average and checkout percentage, then the probability that the player who begins wins is:

$$\frac{e^{0.12}}{1 + e^{0.12}} = 0.53.$$

Hence the advantage is 6 percentage points (53% against 47%).

- (b) Yes. For example, β_1 is positive which means that the bigger the difference in average in a's favor, the more likely it is that a will win the game. This is in accordance with common sense.
- (c) The difference in average is 102.7 92.6 = 10.1, and the difference in checkout percentage is 46.2 40.4 = 5.8. Hence the probability that van Gerwen wins is:

$$\frac{\exp(0.12 + 0.135 \times 10.1 + 0.025 \times 5.8)}{1 + \exp(0.12 + 0.135 \times 10.1 + 0.025 \times 5.8)} \approx 0.84$$

So approximately 84%.

(d) The probability that van de Voort wins is:

$$\frac{\exp(0.12 + 0.135 \times -10.1 + 0.025 \times -5.8)}{1 + \exp(0.12 + 0.135 \times -10.1 + 0.025 \times -5.8)} \approx 0.20$$

So the probability that van Gerwen wins is approximately 80%.

(e) If

$$0.135 \times (Av_a - Av_b) + 0.025 \times (Check_a - Check_b) > -0.12$$

then player a wins, otherwise player b wins.